# VCLAB Diffusion Study

Sookwan Han (link) Visual Computing LAB (link)

## **1** Noise-Conditional Score Network (NCSN)

Reference: Generative Modeling by Estimating Gradients of Data Distribution (Song et al.) [7]

## 1.1 Preliminatries

#### 1.1.1 Generative Models

Prior works on "Generative models" pose limitations

- Likelihood-based methods (VAE, Normalizing Flow, etc.)
  - Requires to model normalized probability: Special architecture required
  - Surrogate losses are optimized (e.g., ELBO in VAE)
- Generative Adversarial Nets
  - Training is unstable (due to adversarial training)
  - GAN objective (adversarial objective) is not directly comparable, and not suitable for evaluation (note: likelihood-model models probability, which is directly comparable)

#### 1.1.2 What is "score"??

Definition: (Stein) score is gradient of logarithmic probability density, i.e.,

$$s(x) = \nabla_x \log p_{\text{data}}(x) \tag{1}$$

where  $x \in \mathbb{R}^d$  is a datapoint.

#### 1.1.3 What is Langevin dynamics?

Originally came out to explain dynamics of molecules, which is highly **stochastic**: meaning, there exists noise perturbations during process.

#### 1.1.4 Score-matching [4]

**Goal**: train a network:  $s_{\theta} : \mathbb{R}^d \to \mathbb{R}^d$  that predicts scores at given datapoint, i.e.,

Find 
$$\theta$$
 s.t. minimizes  $\frac{1}{2} \|s_{\theta}(x) - \nabla_x \log p_{\text{data}}(x)\|^2$  at any  $x$  (2)

i.e., find  $\theta^*$  s.t.

$$\theta^* = \arg\min_{\theta} \mathbb{E}_{x \sim p_{\text{data}}(x)} [\frac{1}{2} \| s_{\theta}(x) - \nabla_x \log p_{\text{data}}(x) \|^2]$$
(3)

which is equivalent to solving computationally expensive problem:

$$\theta^* = \underset{\theta}{\operatorname{arg\,min}} \mathbb{E}_{x \sim p_{\text{data}}(x)} \left[ \frac{1}{2} \| s_{\theta}(x) \|^2 + \operatorname{tr}(\nabla_x s_{\theta}(x)) \right]$$
(4)

which is again equivalent to solving a slightly-less computationally expensive problem, known as **Slice Score-Matching** [8]:

$$\theta^* = \underset{\theta}{\arg\min} \mathbb{E}_{v \sim \mathcal{N}(0,\mathbf{I})} \mathbb{E}_{x \sim p_{\text{data}}(x)} [v^T \nabla_x s_\theta(x) v + \frac{1}{2} \|s_\theta(x)\|^2]$$
(5)

**Problem 1.** Show that Eq. 3 and Eq. 4 are equivalent.

**Problem 2.** Show that Eq. 4 and Eq. 5 are equivalent.

## 1.2 Challenges in Score-Based Generative Modelling

### 1.2.1 Manifold Hypothesis & Inaccurate Score Estimation

The space data can lie in is high-dimensional, i.e., d from  $x \in \mathbb{R}^d$  is very big. However, dataset only covers a very small subset of the high-dimensional space: so we can assume dataset lies on low-dimensional manifold. This causes the following problems when score-matching:

- Data is not sampled from most of the space except manifold (i.e., *ambient space*); hence, **bad estimates of score** in ambient space
- when sampling, if initial datapoint is given in low-density region, not much information is given → Wrong sampling may occur, or sample may not move to the mode (peak of distribution)



Figure 1: Reference: [6].Inaccurate score estimation in low-density regions

#### 1.2.2 Slow mixing of Langevin Dynamics

When sampling with Langevin Dynamics, we require careful steps when moving sample to mode to model correct weights between modes. I.e., to retrieve correct ratio of samples from different modes (i.e., 1000 samples in region with density  $\frac{1}{5}$  and 2000 samples in region with density  $\frac{2}{5}$ ), we need many "small-step-size" steps of Langevin steps applied.

This is because scores tend to get *dominated* with main-factor when near the mode and *ignore* the weights of mode. Look at the simple toy example below:

$$p_{\text{data}}(x) = \pi p_1(x) + (1 - \pi)p_2(x) \tag{6}$$

When x is near the mode of  $p_1$ , the density is dominated by the main-factor  $p_1$  as:

If x near 
$$\arg\max_{x} p_1(x), \ p_{\text{data}}(x) \simeq \pi p_1(x)$$
 (7)

Then, the score would be approximately

$$\nabla_x \log p_{\text{data}}(x) \simeq \nabla_x \log p_1(x) + \nabla_x \log \pi = \nabla_x \log p_1(x)$$
(8)

which ignores the weighting factor  $\pi$ . Hence, to take into account the minuscule effect of  $\pi$ , we require **very** small step size and many steps during Langevin sampling.

### **1.3** How does this work mitigate these problems?

### 1.3.1 Perturbing data-distribution with noise

Score-estimation & score-matching was inaccurate in low data-density regions (ambient space) since we can't sample data from these regions to use for training. To mitigate this, we *intentionally mix noise to the existing data* to generate samples in the low-density regions. Higher the noise, the more uniform the data will cover the ambient space.

We generate *noisy* samples  $\tilde{x}$  from original data samples x using a predefined noise kernel:

$$q_{\sigma}(\tilde{x}|x) = \mathcal{N}(\tilde{x}|x, \sigma^2 \mathbf{I}) \tag{9}$$

Then we can express a marginal distribution for noisy sample  $\tilde{x}$ :

$$q_{\sigma}(\tilde{x}) = \int_{x} q_{\sigma}(\tilde{x}|x) p_{\text{data}}(x) dx$$
(10)

Now we will aim to train a Noise-Conditioned Score Network that estimates scores for noisy distribution  $q_{\sigma}(\tilde{x})$  for every noise condition  $\sigma$ :

Find 
$$\theta$$
 s.t. minimizes  $\frac{1}{2} \| s_{\theta}(\tilde{x}; \sigma) - \nabla_x \log p_{\text{data}}(\tilde{x}) \|^2$  at any noisy sample  $\tilde{x}$  obtained via  $q_{\sigma}(\tilde{x})$  (11)

i.e., find  $\theta^*$  s.t.

$$\theta^* = \arg\min_{\theta} \mathbb{E}_{\tilde{x} \sim q_{\sigma}(\tilde{x})} \left[ \frac{1}{2} \| s_{\theta}(\tilde{x}; \sigma) - \nabla_{\tilde{x}} \log q_{\sigma}(\tilde{x}) \|^2 \right]$$
(12)

This is intractable, as we need to sample from  $q_{\sigma}(\tilde{x})$ . However, with a slight mathematical trick, we can make this into an equivalent problem that is tractable:

$$\theta^* = \underset{\theta}{\operatorname{arg\,min}} \mathbb{E}_{x \sim p_{\text{data}}(x)} \mathbb{E}_{\tilde{x} \sim q_{\sigma}(\tilde{x}|x)} [\frac{1}{2} \| s_{\theta}(\tilde{x};\sigma) - \nabla_{\tilde{x}} \log q_{\sigma}(\tilde{x}|x) \|^2]$$
(13)

where  $q_{\sigma}(\tilde{x}|x)$  is tractable and  $x \sim p_{\text{data}}(x)$  is also tractable as we can replace it with Monte-Carlo sampling.

Problem 3. Show that Eq. 12 and Eq. 13 are equivalent.

Using the given form of  $q_{\sigma}(\tilde{x}|x)$  as in Eq. 9 and substituting the components in Eq. 13, we can know derive the objectives:

$$\mathcal{L}(\theta;\sigma) = \frac{1}{2} \mathbb{E}_{x \sim p_{\text{data}}(x)} \mathbb{E}_{\tilde{x} \sim \mathcal{N}(x,\sigma^2 \mathbf{I})} [\|s_{\theta}(\tilde{x};\sigma) - \frac{x - \tilde{x}}{\sigma^2}\|^2]$$
(14)

for all noise scale  $\sigma$ :

$$\mathcal{L}(\theta; \{\sigma_i\}_{i=1}^T) = \frac{1}{T} \sum_{i=1}^T \lambda(\sigma_i) \mathcal{L}(\theta; \sigma_i)$$
(15)

where  $\lambda(\sigma_i)$  is a scaling hyperparameter. Since  $\frac{x-\tilde{x}}{\sigma} \sim \mathcal{N}(0, \mathbf{I})$ , it seems reasonable to set  $\lambda(\sigma) = \sigma^2$ . This way, the order of magnitude of  $\lambda(\sigma)\mathcal{L}(\theta; \sigma)$  does not depend on  $\sigma$ .

#### 1.3.2 Annealed Langevin Dynamics for Inference

When the data-distribution  $p_{\text{data}}(x)$  is perturbed by high-noise scale  $\sigma$ , we can span the whole space and mollify the distribution to have minimal low-density region. This means that the score-estimations will be accurate for any points x when  $\sigma$  is high; meaning, for any initialization, the sample can find its way to the mode. After the NCSN  $s_{\theta}(x; \sigma)$  is trained, we can use it to push samples to the mode of  $q_{\sigma_1}(\tilde{x})$  as:

$$\tilde{x}_t \leftarrow \tilde{x}_{t-1} + \frac{\alpha_i}{2} s_\theta(\tilde{x}_{t-1}; \sigma_i) + \sqrt{\alpha_i} \mathbf{z}_t$$
(16)

where  $\mathbf{z}_t$  is Langevin noise,  $\alpha_i$  is step-size at noise-scale  $\sigma_i$ . Then, we can use the final spot at noise  $\sigma_1$  as initialization for **reduced noise-scale distribution**  $q_{\sigma_2}(\tilde{x})$ . Again, we can push the samples and use the final spot as initialization for smaller noise-scale  $\sigma_3$ .



Figure 2: Reference: [6]. Accurate score estimation when noise is perturbed.

As noise-scale becomes smaller  $\left(\frac{\sigma_1}{\sigma_2} = \frac{\sigma_1}{\sigma_2} = \dots = \frac{\sigma_{T-1}}{\sigma_T} > 1\right)$ 

- score estimations will become more inaccurate in the low-density regions
- · slower and more careful Langevin mixing is required

However, as we use the previous sampling results as the initialization (prior) for sampling at current noise-scale, **1. we do not need to worry about inaccuracy as we will already be in high-density region.** Also,

2. By applying progressively smaller step-sizes for sampling as noise-scale reduces, we can mitigate the second problem addressed.

## 2 Denoising Diffusion Probabilistic Models (DDPM)

Reference: Denoising Diffusion Probabilistic Models (Ho et al.) [2]

### Diffusion model takes a probabilistic approach of viewing SDEs. It is later known to be equivalent as SDE.

## 2.1 Objectives

Diffusion model is a Markov-Chain **latent variable model** that "destroys" training data through addition of Gaussian Noise, and learn how to "denoise" a noisy sample. This way, at inference, we can generate samples from arbitrary noise.

We assume that we are given how the data  $x_0 \sim p_{data}$  is destroyed (forward kernel):

$$q(x_t|x_{t-1}) = \mathcal{N}(x_t|\sqrt{1 - \beta_t}x_{t-1}, \beta_t \mathbf{I}), \ 0 < \beta_t < 1$$
(17)

which can be aggregated to a "shortcut" from  $x_0$  to  $x_t$ :

$$q(x_t|x_0) = \mathcal{N}(x_t|\sqrt{\bar{\alpha}_t}x_0, (1-\bar{\alpha}_t)\mathbf{I}), \ \alpha_t = 1 - \beta_t, \ \bar{\alpha}_t = \alpha_t \alpha_{t-1}...\alpha_1$$
(18)

The aim of the diffusion model is to learn how to "reverse" the noising process (i.e., denoising) starting from the random noise  $x_T$  to  $x_0$  to sample data  $x_0$ :

Find 
$$\theta$$
 s.t. following processes  $p_{\theta}(x_{t-1}|x_t) = \mathcal{N}(x_{t-1}|\mu_{\theta}(x_t;t), \Sigma_{\theta}(x_t;t))$  gives  $x_0 \sim p_{\text{data}}(x_0)$  (19)

i.e., finding  $\theta^*$  that maximizes the marginalized probability of  $x_0$  for  $x_0$  sampled from dataset:

$$\theta^* = \operatorname*{arg\,min}_{\theta} \mathbb{E}_{x_0 \sim p_{\mathsf{data}}(x)} [-\log p_{\theta}(x_0)] = \operatorname*{arg\,min}_{\theta} \mathbb{E}_{x_0 \sim p_{\mathsf{data}}(x)} [-\log \int_{x_{1:T}} p_{\theta}(x_{0:T}) dx_{1:T}]$$
(20)

Problem 4. Derive Eq. 18 from Eq. 17.

**Problem 5.** Assume  $Var(x_0) = 1$ . Prove that  $\forall t, Var(x_t) = 1$ .

## 2.2 Surrogate Objectives

By Jensen's inequality, we obtain the upper-bound of negative-log-likelihood:

$$\mathbb{E}_{x_0 \sim p_{\text{data}}(x)} \left[ -\log \int_{x_{1:T}} p_{\theta}(x_{0:T}) dx_{1:T} \right] \le \mathbb{E}_{x_0 \sim p_{\text{data}}} \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[ -\log \frac{p_{\theta}(x_{0:T})}{q(x_{1:T}|x_0)} \right]$$
(21)

Using the Markov Chain property, we can decompose the right-hand side to:

$$\mathcal{L}_{\text{vlb}} := \mathbb{E}_{x_0 \sim p_{\text{data}}} \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} [-\log p_\theta(x_T) - \sum_{t=1}^T \log \frac{p_\theta(x_{t-1}|x_t)}{q(x_t|x_{t-1})}]$$
(22)

The surrogate objective looks good, but holds problem since we need to compare  $x_{t-1}$  from  $p_{\theta}(x_{t-1}|x_t)$  and  $x_t$  from  $q(x_t|x_{t-1})$ , which is unsuitable for direct computation (in the form of KL-divergence). Apply Bayes' rule, and we obtain:

$$\mathcal{L}_{\text{vlb}} = \mathbb{E}_{x_0 \sim p_{\text{data}}} \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[ -\log \frac{p_{\theta}(x_T)}{q(x_T|x_0)} - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t, x_0)} - \log p_{\theta}(x_0|x_1) \right]$$
(23)

Instead of computing and adding all the terms in Eq. 23 for optimization, we choose to random-sample timestep t and optimize following surrogate objective:

$$\forall t = 2, ..., T: \ \mathcal{L}_{t-1} = \mathbb{E}_{x_0 \sim p_{\text{data}}} \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t, x_0)}\right]$$
(24)

which is same as KL-divergence of two distributions!

Problem 6. Prove Eq. 21

Problem 7. Derive Eq. 23 from Eq. 22.

## 2.3 Computing Surrogate Losses

The  $x_0 \sim p_{\text{data}}(x)$  term in Eq. 24 is tractable if we replace it with Monte-Carlo sampling; hence, we only need to know how to compute  $\mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)}[-\log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t,x_0)}]$ , which is same as

$$D_{\mathrm{KL}}(q(x_{t-1}|x_t, x_0)||p_{\theta}(x_{t-1}|x_t))$$
(25)

Note that for two Gaussians, this value is easy to compute:

$$D_{\rm KL}(p||q) = \frac{1}{2} [\mu_p^T \mu_p + \text{tr}(\Sigma_p) - d - \log|\Sigma_p|]$$
(26)

where d is dimension. So basically, we are trying to fit  $p_{\theta}(x_{t-1}|x_t)$  to  $q(x_{t-1}|x_t, x_0)$ . Let's denote  $q(x_{t-1}|x_t, x_0) = \mathcal{N}(x_{t-1}|\tilde{\mu}(x_t, x_0; t), \tilde{\beta}(t)\mathbf{I})$ . Then, computing Eq. 26 suffices to computing:

$$\frac{1}{2\sigma_t^2} \|\tilde{\mu}(x_t, x_0; t) - \mu_\theta(x_t; t)\|^2$$
(27)

where  $\sigma_t^2 = \tilde{\beta}(t) = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$ .

**Problem 8.** Prove that  $q(x_{t-1}|x_t, x_0) = \mathcal{N}(x_{t-1}|\tilde{\mu}(x_t, x_0; t), \tilde{\beta}(t)\mathbf{I})$  where:

$$\tilde{\mu}(x_t, x_0; t) = \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1 - \bar{\alpha}_t} x_0 + \frac{\sqrt{\alpha_t}(1 - \bar{\alpha}_{t-1})}{1 - \bar{\alpha}_t} x_t = \frac{1}{\sqrt{\alpha_t}} (x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon), \quad \tilde{\beta}(t) = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$$
(28)

by applying Bayes' rule to Eq. 17 and Eq. 18. (note:  $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1-\bar{\alpha}_t}\epsilon$ )

We're back again, let's try to make  $\mu_{\theta}$  as same structure as  $\tilde{\mu}$ . Thinking of  $x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ , since  $\tilde{\mu}$  is given up in **Problem 8**, we can re-parametrize *epsilon term* to express the mean  $\mu_{\theta}$ :

$$\mu_{\theta}(x_t; t) = \frac{1}{\sqrt{\bar{\alpha}_t}} (x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_{\theta}(x_t; t))$$
(29)

Then, we can finally express surrogate objective  $\mathcal{L}_{t-1}$  as:

$$\mathcal{L}_{t-1} = \mathbb{E}_{x_0 \sim p_{\text{data}}(x), \epsilon \sim \mathcal{N}(0, \mathbf{I})} \left[ \frac{\beta_t^2}{2\sigma_t^2 \alpha_t (1 - \bar{\alpha}_t)} \| \epsilon - \epsilon_\theta (\sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon; t) \|^2 \right]$$
(30)

which is very similar to NCSN!! (except noise-scale  $\sigma$  is turned to timescale t) The sampling procedure:

$$x_{t-1} = \frac{1}{\sqrt{\alpha_t}} (x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(x_t; t)) + \sigma_t \mathbf{z}_t$$
(31)

is also very similar to the Langevin dynamics of NCSN ( $\epsilon_{\theta}$  resembles score-function) Note that  $x_T \sim \mathcal{N}(0, \mathbf{I})$  is sampled from pure Gaussian noise, assuming the noise-scale  $\bar{\alpha}_t$  is almost 1 when  $t \to T$ .

## **3** Classifier-Free Guidance

Reference: Classifier-Free Diffusion Guidance (Ho et al.) [3]

Now we consider the situation where we would like to *condition* the diffusion model with some condition *c*, that is:

$$\epsilon_{\theta}(x_t; t) \to \epsilon_{\theta}(x_t, c; t)$$
 (32)

## 3.1 Classifier Guidance

In *Diffusion beat GANs on Image Synthesis (Dariwhal et al.)* [1], the authors introduce an auxiliary classifier  $p_{\phi}$  to the model as:

$$\tilde{\epsilon}_{\theta}(x_t, c; t) = \epsilon_{\theta}(x_t, c; t) - \omega \sigma_t \nabla_{x_t} \log p_{\phi}(c|x_t)$$
(33)

which pushes the sample  $x_t$  to the high  $p_{\phi}(c|x_t)$  (aka, fidelity to given condition) region when the sample takes a step following Eq. 31, where as  $\omega$  increases, fidelity to condition increases but diversity of samples decrease (fidelity-diversity trade-off).

#### 3.2 Classifier-Free Guidance

Challenges of Classifier-Guidance is:

- Additional classifier-model (additional parameters  $\phi$ ) is required, complicating training pipeline
- Classifier-model needs to be trained on noisy data  $x_t$ : we cannot plug-in pretrained model

Let's try to achieve similar effects without having to define any auxiliary models!  $\rightarrow$  Classifier-Free Guidance

Instead of using classifier model  $p_{\phi}$ , let's think of an *implicit classifier*  $p(c|x_t)$ , which is by Bayes' rule:

$$p(c|x_t) = \frac{p(x_t|c)p(c)}{p(x_t)} \to \log p(c|x_t) = \log p(x_t|c) - \log p(x_t) + C$$
(34)

where it is natural to think of design choice of  $p(x_t|c)$  and  $p(x_t)$  be modelled with  $\theta$ . Then, to increase the fidelity of sampline  $x_t$  w.r.t. condition c, we can aim to maximize:

$$p_{\theta}(x_t)p_{\theta}(c|x_t)^{\omega} \tag{35}$$

instead of  $p_{\theta}(x_t)$ , where the score-function would be:

$$\nabla_{x_t} [\log p_\theta(x_t) p_\theta(c|x_t)^\omega] = \nabla_{x_t} \log p_\theta(x_t) + \omega (\nabla_{x_t} p_\theta(x_t|c) - \nabla_{x_t} p_\theta(x_t))$$
(36)

This can be re-written in  $\epsilon$ -notation as in DDPM via simple rescaling:

$$\epsilon_{\theta}^{\text{new}}(x_t, c; t) = (1 + \omega)\epsilon_{\theta}(x_t, c; t) - \omega\epsilon_{\theta}(x_t; t)$$
(37)

where  $\omega$  is known as classifier-free guidance weight. This process resembles of extrapolating the score-vectors toward the direction of mode-when-conditioned.

**Problem 9.** What would be the scale-factor between the *real score function*  $\nabla_{x_t} \log p_{\theta}(x_t)$  and *normalized noise perturbation from DDPM*  $\epsilon_{\theta}(x_t)$ ?

## 4 DDIM

Reference: Denoising Diffusion Implicit Models (Song et al.) [5]

### 4.1 Challenges with Diffusion Models

Although diffusion models show good sample quality, the model has some drawbacks:

- Very slow inference time. Due to iterative denoising process, the model requires multiple model passes which slows inference process.
- Uncontrolled stochasticity. Although the stochastic reverse-process of diffusion model gives us diversity of samples, we cannot control it.

To mitigate these challenges, *new non-Markovian forward kernel* that can introduce a new hyperparameter that controls *stochasticity* of generation process.

## 4.2 Non-Markovian Forward Kernel

**RECALL**: In DDPM, the forward kernel was *defined* as:

$$q(x_t|x_{t-1}) = \mathcal{N}(x_t|\sqrt{1-\beta_t}x_{t-1},\beta_t\mathbf{I})$$
(38)

so that we have marginalized kernel:

$$q(x_t|x_0) = \mathcal{N}(x_t|\sqrt{\bar{\alpha}_t}x_{t-1}, (1-\bar{\alpha}_t)\mathbf{I})$$
(39)

which is used for sampling  $x_t$  directly from  $x_0$  (shortcut!).

We will **re-define** the forward kernel (i.e., DDIM forward kernel) to have same marginalized kernel, but also **stochastically-controllable**, as:

$$q_{\sigma}(x_T|x_0) = \mathcal{N}(x_T|\sqrt{\bar{\alpha}_T}x_0, (1-\bar{\alpha}_T)\mathbf{I})$$
(40)

for 
$$t = 2, ..., T$$
:  $q_{\sigma}(x_{t-1}|x_t, x_0) = \mathcal{N}(x_{t-1}|\sqrt{\bar{\alpha}_{t-1}}x_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \cdot \frac{x_t - \sqrt{\bar{\alpha}_t}x_0}{\sqrt{1 - \bar{\alpha}_t}}, \ \sigma_t^2 \mathbf{I})$  (41)

Note that  $\sigma = [\sigma_1, ..., \sigma_T]$  which is an hyperparameter. In practice, the  $\sigma$  values are set as  $\sigma_t = \eta \sqrt{\frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t}} \sqrt{1 - \alpha_t}$  where  $\eta$  is hyperparameter for controlling the stochasticity of diffusion trajectory. If  $\eta = 0$ , we get deterministic diffusion trajectory (i.e., implicit model)!

**Problem 10.** Prove that marginalizing DDIM forward kernel in Eq. 40 and Eq. 41 gives us the same distribution as in DDPM (hint: use Bayes' rule).

$$q(x_t|x_0) = \mathcal{N}(x_t|\sqrt{\bar{\alpha}_t}x_0, (1-\bar{\alpha}_t)\mathbf{I})$$
(42)

## 4.3 Variational Inference Objective of DDIM

Similar to DDPM, we can write the variational objective (uppder bound of  $\mathbb{E}_{x_0 \sim p_{\text{data}}(x)}[-\log p_{\theta}(x_0)]$ ) as:

$$\mathcal{L}_{\text{vlb}}(\theta;\sigma) = \mathbb{E}_{x_0 \sim p_{\text{data}}} \mathbb{E}_{x_{1:T} \sim q_{\sigma}(x_{1:T}|x_0)} \left[ -\log \frac{p_{\theta}(x_T)}{q_{\sigma}(x_T|x_0)} - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q_{\sigma}(x_{t-1}|x_t,x_0)} - \log p_{\theta}(x_0|x_1) \right]$$
(43)

**RECALL**: In DDPM, surrogate objective (of each timestep) was:

$$\mathcal{L}_{t-1} = \mathbb{E}_{x_0 \sim p_{\text{data}}(x), \epsilon_t \sim \mathcal{N}(0, \mathbf{I})} [\|\epsilon_t - \epsilon_\theta (\sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon_t; t)\|^2]$$
(44)

The total surrogate objective is defined as:

$$\mathcal{L}_{\gamma}(\theta) = \sum_{t=1}^{T} \gamma_t \mathcal{L}_{t-1}$$
(45)

where  $\gamma = [\gamma_1, ..., \gamma_T]$  is a scaling-factor.

Note that this was surrogate objective for DDPM; however, following the **Theorem**, optimizing  $\mathcal{L}_{\gamma}$  can be equivalent to optimizing  $\mathcal{L}_{vlb}(\theta; \sigma)$  for *ANY*  $\sigma = [\sigma_1, ..., \sigma_T]$  when  $\gamma$  satisfies some condition:

**Theorem:** For all 
$$\sigma > 0$$
, there exists  $\gamma \in \mathbb{R}_{>0}^T$  and  $C \in \mathbb{R}$  such that  $\mathcal{L}_{vlb}(\theta; \sigma) = \mathcal{L}_{\gamma}(\theta) + C$  (46)

This means, we do not need to train or further finetune any diffusion model!!!

Problem 11. Prove Theorem.

## 4.4 Sampling for DDIM

Again, after training  $\epsilon_{\theta}$ , we can use it to model the reverse-kernel  $p_{\theta}(x_{t-1}|x_t)$  as below:

$$x_{t-1} = \sqrt{\bar{\alpha}_{t-1}} \left( \frac{x_t - \sqrt{1 - \bar{\alpha}_t} \epsilon_\theta(x_t; t)}{\sqrt{\bar{\alpha}_t}} \right) + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \cdot \epsilon_\theta(x_t; t) + \sigma_t \mathbf{z}_t$$
(47)

Each components have different semantics, and are worth noting the meanings:

- $\sqrt{\bar{\alpha}_{t-1}}(\frac{x_t \sqrt{1 \bar{\alpha}_t}\epsilon_{\theta}(x_t;t)}{\sqrt{\bar{\alpha}_t}})$ : Denotes "predicted  $x_0$ ". The reverse process, while it is viewed as predicting  $\epsilon_{\theta}$ , can also be viewed as predicting  $x_0$  form  $x_t$ .
- $\sqrt{1 \bar{\alpha}_{t-1} \sigma_t^2} \cdot \epsilon_{\theta}(x_t; t)$ : Denotes "direction-of-score at  $x_t$ ". So basically this is the vector-field that pushes the sample towards the mode.
- $\sigma_t \mathbf{z}_t$ : Denotes "Langevin noise". This was uncontrollable in DDPM, but by a clever mathematical trick in DDIM (re-defining forward kernel in non-Markovian manner), we can control this stochasticity (e.g., to remove stochasticity, simply set  $\sigma = 0$ !!)

As mentioned earlier, during practice, the Langevin noise scale  $\sigma_t$  is set as  $\sigma_t = \eta \sqrt{\frac{1-\bar{\alpha}_t-1}{1-\bar{\alpha}_t}} \sqrt{1-\alpha_t}$ :

- If  $\eta = 0$ , the forward-kernel is *deterministic process*.
- If  $\eta = 1$ , the forward-kernel is same as in DDPM.

**Problem 12.** Show that when  $\eta = 1$ , Eq. 47 is equivalent to reverse-process of DDPM.

## 4.5 Accelerated Sampling

If we set  $\gamma = 1$ , the surrogate objective  $\mathcal{L}_1$  does not depend on the user-defined noise schedule  $\sigma$ , which means we can use pretrained diffusion model for shorter timesteps, as long as:

- Timestep-schedule  $[\tau_1, \tau_2, ..., \tau_s]$  is included in the original timestep-schedule [1, ..., T]
- $\sigma_{\text{shorter}} = [\sigma_{\tau_1}, \sigma_{\tau_2}, ..., \sigma_{\tau_3}]$

In this case, the marginals become:

$$q(x_{\tau_i}|x_0) = \mathcal{N}(x_{\tau_i}|\sqrt{\bar{\alpha}_{\tau_i}}x_0, (1-\bar{\alpha}_{\tau_i})\mathbf{I})$$
(48)

and sampling equation becomes:

$$x_{\tau_{i-1}} = \sqrt{\frac{\bar{\alpha}_{\tau_i}}{\bar{\alpha}_{\tau_{i-1}}}} \left(\frac{x_t - \sqrt{1 - \bar{\alpha}_{\tau_i}}\epsilon_\theta(x_{\tau_i};\tau_i)}{\sqrt{\bar{\alpha}_{\tau_i}}}\right) + \sqrt{1 - \frac{\bar{\alpha}_{\tau_i}}{\bar{\alpha}_{\tau_{i-1}}} - \sigma_t^2} \cdot \epsilon_\theta(x_t;t) + \sigma_t \mathbf{z}_t \tag{49}$$

which is much faster if  $s = \text{len}([\tau_1, ..., \tau_s])$  (i.e., s = 50) is way smaller than original DDPM (i.e., 1000 steps)!!

# References

- [1] Prafulla Dhariwal and Alexander Nichol. Diffusion models beat gans on image synthesis. *Advances in neural information processing systems*, 34:8780–8794, 2021.
- [2] Jonathan Ho, Ajay Jain, and Pieter Abbeel. Denoising diffusion probabilistic models. *Advances in neural information processing systems*, 33:6840–6851, 2020.
- [3] Jonathan Ho and Tim Salimans. Classifier-free diffusion guidance. arXiv preprint arXiv:2207.12598, 2022.
- [4] Aapo Hyvärinen and Peter Dayan. Estimation of non-normalized statistical models by score matching. *Journal of Machine Learning Research*, 6(4), 2005.
- [5] Jiaming Song, Chenlin Meng, and Stefano Ermon. Denoising diffusion implicit models. *arXiv preprint arXiv:2010.02502*, 2020.
- [6] Yang Song. Generative modeling by estimating gradients of the data distribution. https://yang-song.net/blog/2021/score/, 2021.
- [7] Yang Song and Stefano Ermon. Generative modeling by estimating gradients of the data distribution. *Advances in neural information processing systems*, 32, 2019.
- [8] Yang Song, Sahaj Garg, Jiaxin Shi, and Stefano Ermon. Sliced score matching: A scalable approach to density and score estimation. In Uncertainty in Artificial Intelligence, pages 574–584. PMLR, 2020.